

Semantics of Programming Languages

Exercise Sheet 5

This exercise builds on theory `Big.Step`.

To save some typing, download the theory `Ex05_Template` and fill in the gaps.

Exercise 5.1 Program equivalence

Prove or disprove (by giving counterexamples) the following program equivalences.

- (a) $IF\ And\ b1\ b2\ THEN\ c1\ ELSE\ c2 \sim IF\ b1\ THEN\ IF\ b2\ THEN\ c1\ ELSE\ c2\ ELSE\ c2$
- (b) $WHILE\ And\ b1\ b2\ DO\ c \sim WHILE\ b1\ DO\ WHILE\ b2\ DO\ c$
- (c) $WHILE\ And\ b1\ b2\ DO\ c \sim WHILE\ b1\ DO\ c; WHILE\ And\ b1\ b2\ DO\ c$
- (d) $WHILE\ Or\ b1\ b2\ DO\ c \sim WHILE\ Or\ b1\ b2\ DO\ c; WHILE\ b1\ DO\ c$

Hint: Use the following definition for *Or*:

definition *Or* :: “ $bexp \Rightarrow bexp \Rightarrow bexp$ ” where
“ $Or\ b1\ b2 = Not\ (And\ (Not\ b1)\ (Not\ b2))$ ”

Exercise 5.2 Alternative loop constructs

Many programming languages provide different loop constructs beyond our while loops, e.g., do-while and repeat-until.

- (a) Prove the following congruence rules, which make it easier to prove program equivalences later:

lemma *Semi_cong*: “ $\llbracket c1 \sim c1'; c2 \sim c2' \rrbracket \implies c1; c2 \sim c1'; c2'$ ”

lemma *If_cong*: “ $\llbracket \bigwedge s. bval\ b\ s = bval\ b'\ s; c1 \sim c1'; c2 \sim c2' \rrbracket \implies IF\ b\ THEN\ c1\ ELSE\ c2 \sim IF\ b'\ THEN\ c1'\ ELSE\ c2'$ ”

lemma *While_cong*: “ $\llbracket \bigwedge s. bval\ b\ s = bval\ b'\ s; c \sim c' \rrbracket \implies WHILE\ b\ DO\ c \sim WHILE\ b'\ DO\ c'$ ”

- (b) Define a new loop construct $DO\ c\ WHILE\ b$ in terms of the language *com*, where the condition is first checked after execution of the loop body. Define a translation which rewrites a *com* program into a program without while loops. Prove that your translation preserves equivalence.

Homework 5 Occurrence of variables and *REPEAT* - *UNTIL* -

Submission until Wednesday, December 1, 2010, 12:00 (noon).

- (a) Define a predicate *assigned* which tests if a program contains an assignment command for a given variable.
- (b) Prove that if a program contains no assignment for a variable, then that variable is never modified by the program.
- (c) Give a counterexample for the reverse implication.
- (d) As in Exercise 5.2, define a new loop construct *REPEAT c UNTIL b*, where the loop is executed until *b* becomes true, but at least once. Define a program translation that expresses all *WHILE* loops in terms of *REPEAT*. Prove that it preserves equivalence.